

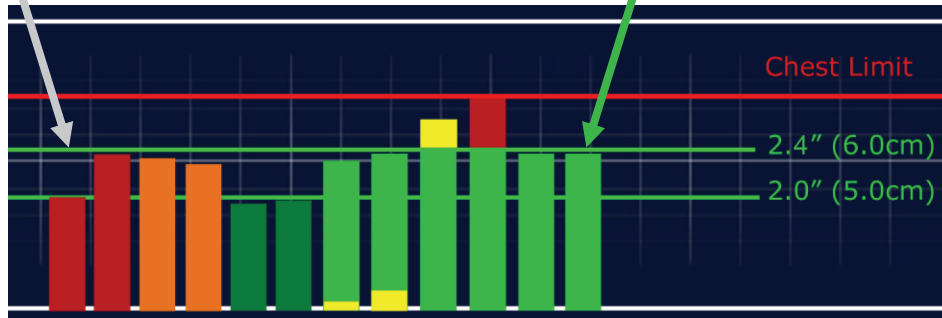
Colors in Compression

You will see colored bars when doing compression
This shows Depth, Rate, and Recoil

If the bars are NOT all bright green, corrections are needed

Target Depth: Between the two green lines

Target Color: **Bright Green** = Correct Depth, Rate, and Recoil



Red = Rate is too slow

Orange = Rate is too fast

Dark green = Rate is correct,
but incorrect depth

Red on Top = You hit the spine

Yellow on Top = Too deep but not hitting spine

Yellow on Bottom = Non-release of the chest